



Projects Competition

CATEGORY 10 TRAINING

CATEGORY MANAGER: MR JOSEPH TAN CHOO KEE

Agenda

- Session 1
 - What is Cat 10?
 - Judging process
 - Calendar
 - Deliverables
 - Judging Criteria
 - Assessment Rubrics
 - Q&A
 - **Presentation**

Presentation

Pitch the project to us!

Watch “Present like Steve Jobs” on Youtube

<http://www.youtube.com/watch?v=2-ntLGOyHw4>

How to present?

Set the theme (Headline)

Provide the outline (Open, Close, Transition)

Enthusiastic

Sell an experience (Make features meaningful, put in context)

Easy on the eyes visuals (Short on bullet points and graphics)

Give Us a memorable moment

Rehearsed (Demos must be flawless)



Presentation Rubrics

None (0)

Audience cannot understand presentation because there is no sequence of information. Group does not have grasp of information, cannot answer questions about subject. Group use no visuals. Not all members of the group are presenters.

Meeting Expectations (1-2)

Group is uncomfortable with information and is able to answer only rudimentary questions. Occasional used visuals that rarely support presentation. Not all members of the group are presenters.

Presentation Rubrics



Satisfactory (3-4)

Group presents information in logical sequence which audience can follow. Group is at ease with content, but with limited elaborations. Relevant visuals use for presentation. Not all members of the group are presenters.

Excellent (5)

Presentation of information in logical, interesting sequence. Group has full knowledge of content and is capable of elaborating on questions asked. Student used visuals to reinforce screen text and presentation. All members of the group are presenters.

Oral Presentation

- All members of the group must take turn to present
- 1 person in charge of clicking
- Things to include in slides (A Must!)
 - Project title
 - Group members name class
 - Self introduction
 - Rationale for the project / Problem Statement
 - The Solution
 - Justification of the solution
 - Features of projects
 - Timeline
 - Reporting (Current status/Next step (if any))
 - User Testing/Feedback
 - Thank the judges

Oral Presentation

- Presentation mannerism
 - Eye contact
 - Posture (No chinese oprah, swinging etc)
 - Do not 'flick' slides unnessarily
 - Engage in small talks among group members
 - Do not read from slides



Oral Presentation

What is an effective oral presentation?

- Communicate the purpose of your project clearly in a concise manner
 - Words, Graphics, Video, Animations
- Logical sequence
 - Program (Step thru features in sequence, usage)
 - Development (Chronological order)
- Properly attired
- Rehearsed! (As a group)
- Demo, prototype, screen shots
- Know your work
- Spice up your presentation

Note: Bring your point across during presentation, no patch work after session

Slides

- First slide info
- Summaries Bullet points ONLY
- Use graphics / animations / videos to bring your presentations to life
- No distracting animations/slides transitions

First Slide



- Groups to include the following information on the First Slide (for Prelim, Semi and Finals)
 - Group No
 - Project title
 - Member names and Class

Programs

- Its most intuitive to run thru the program via prototyping
- User Interface is the first impression of your creation
- However, Back end info is still necessary



Q&A



The End

DS students to stay back